

Andrew T. Duchowski

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Research & Teaching Interests

Computer graphics, and virtual environments. Eye tracking, computer vision and digital imaging.
Visual perception and human-computer interaction. Wavelet and multi-resolution analysis.

Education

Ph. D. in Computer Science, Texas A&M University 08/97
Dissertation: *Gaze-Contingent Visual Communication*
Thesis advisor: Professor Bruce H. McCormick
B. S. in Computer Science (Co-op), Simon Fraser University 05/90

Academic Appointments

Chair, Division of Visual Computing, School of Computing, Clemson University (05/22–)
Visiting Professor, Institut für Kartografie and Geoinformation, ETH Zürich (01/16–04/16)
Professor, School of Computing, Clemson University (08/09–)
Associate Professor, Department of Computer Science, Clemson University (08/02–08/09)
Assistant Professor, Department of Computer Science, Clemson University (01/98–08/02)
Postdoctoral Associate, Department of Computer Science, Texas A&M University (09/97–12/97)

University and Public Service

Director of Graduate Affairs, School of Computing (Computer Science & Visual Computing) (2012–2016)
Chair, Graduate Affairs Cmte. (2012–2016)
Chair, Visual Computing Faculty Search Cmte. (2011–2020)
Chair, Visual Computing Faculty Tenure, Promotion, & Retention Cmte. (2011–2020)
Member, Human Centered Computing Faculty Tenure, Promotion, & Retention Cmte. (2011–)
Member, School of Computing Graduate Advisory Cmte. (2010–)
Elected Member, Clemson University College of Engineering and Science Dean's Advisory Council (2002–2004)
Appointed Member, Clemson University Computer Science Department Faculty Search Cmte. (2001–)
Elected Member, Clemson University Computer Science Department Advisory Cmte. (1999–2004)
Faculty Advisor, Dixie Skydivers (Clemson University sports club) (1999–2001)

Honors & Awards

University Research, Scholarship, and Artistic Achievement Award (URSAAA), Clemson University (2018)
Faculty Collaboration Award, Clemson University College of Eng. and Science (2008)
Early Promotion (Associate Professor), Clemson University (2002)
Award for Faculty Excellence, Clemson University Board of Trustees (2001)
Recognition of Service Award, ACM (2000, 2002, 2004)
Faculty Early Career Development (CAREER) Award, NSF (2000–2003)

Professional Memberships

Member, EuroGraphics (2001–)
Member, ACM SIGGRAPH (2000–)
Member, Association for Computing Machinery, ACM (1990–)
Member, Institute for Electronics and Electrical Engineers, IEEE (1990–)
Member, Society of Photo-Optical Instrumentation Engineers, SPIE (1990–2000)

Professional Service and Activities

Editorial Duties
Associate Editor, IEEE Transactions on Human Machine Systems (IEEE-THMS) (2021)
Co-Editor, Computer Graphics Educational Material Source (CGEMS) (2017–2019)

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- Co-Editor and Reviewer**, Spatial Cognition and Computation, Special Issue on Eye Tracking for Spatial Research (2017)
Co-Editor and Reviewer, Journal of Eye Movement Research (JEMR), Special Issue on Eye Tracking and Visualization (2017)
Member of Editorial Board, Journal of Eye Movement Research (JEMR) (2012–)
Guest Editor and Reviewer, Comp. Vision and Image Understanding (CVIU), Sp. Issue on Eye Detection and Tracking (2004)
- Organizer or Program Committee Member
- Education Liaison**, SIGGRAPH Organizing Committee (2019–2020)
Co-Founder, SIGGRAPH Groovy Graphics Assignments (2018–)
Co-Founder, Gen. & Area Chair, Reviewer, Symp. on Eye Tracking Research & Applications (ETRA)(2000–2018, biennially)
Co-Organizer, Gaze Analytics Pipeline, *ETRA 2018 Tutorial (Half-Day)* (2018)
Co-Organizer, Ubiquitous Gaze Sensing and Interaction, *Dagstuhl Seminar* (2018)
Co-Organizer, An Eye on Perceptual Graphics: Eye-Tracking Methodology, *EuroGraphics 2013 Tutorial (Half-Day)* (2013)
Co-Organizer, Gaze Interaction in the Post-WIMP World, *CHI 2013 Workshop* (2013)
Associate Chair, ACM SIGCHI (2012, 2013)
Co-Organizer, PETMEI (2011)
Member, Program Committee, NGCA (2011)
Associate Chair, Program Committee, INTERACT (2011)
Member, Program Committee, Eye Gaze Workshop at IUI (2011)
Member, Program Committee, International Workshop on Gaze Sensing and Interactions (IWGSI), in conjunction with Asian Conference on Computer Vision (ACCV) (2010)
Member, Program Committee, ACM ASSETS (2008)
Member, Program Committee, ACM Symposium on Applied Perception (SAP) (2020)
Course Organizer (with Ed Cutrell and Amy Alberts), ACM SIGCHI 2008, Course 14, *Augmenting Usability with Eye Movement Process Metrics: Hands-On Training* (2008)
Co-Chair, ACM SIGCHI alt.chi (2005)
Course Organizer (with Roel Vertegaal), ACM SIGGRAPH 2000, Course 05, *Eye-Based Interaction in Graphical Systems: Theory & Practice* (2000)
- External Reviewer/Opponent
- External Reviewer**, ETH Zürich, PhD Defense of Felix Wang, Zürich, Switzerland (2023)
External Reviewer, ETH Zürich, PhD Defense of Fabian Göbel, Zürich, Switzerland (attended remotely) (2021)
External Reviewer, Université de Toulouse, PhD Defense of Christophe Lounis, Toulouse, France (2020)
External Reviewer, Universität des Saarlandes, PhD Defense of Christian Lander, Saarbrücken, Germany (2019)
External Reviewer, Universität Stuttgart, PhD Defense of Rudolf Netzel, Stuttgart, Germany (2018)
External Reviewer, Ecole Normale Supérieure, PhD Defense of Julia Behrend, Paris, France (2018)
External Reviewer, University of Eastern Finland, PhD Dissertation of Pavel Orlov, Joensuu, Finland (2016)
External Reviewer, Université de Toulouse, PhD Defense of Vsevolod Peysakhovich, Toulouse, France (2016)
Opponent, Aalto University, PhD Defense of Jarmo Kuisma, Helsinki, Finland (2015)
External Reviewer, Simon Fraser University, PhD Defense of Geoffrey Tien, Vancouver, BC, Canada (2015)
External Reviewer, University of Pretoria, MS Defense of Jhani Adré de Bruin, Pretoria, South Africa (2014)
External Reviewer, Florida Institute of Technology (FIT), PhD Defense of Alexandre Lucas Stephane, Melbourne, FL (2013)
External Reviewer, École Polytechnique Fédérale de Lausanne (EPFL), PhD Defense of Marc-Antoine Nüssli, Lausanne, Switzerland (2011)
Opponent (with Bjarne Kjær Ersbøll and Arne John Glenstrup), IT University, Denmark, Gaze Group, PhD Defense of Javier San Agustin Lopez, Copenhagen, Denmark (2010)
External Examiner, University of British Columbia, PhD Dissertation of Craig Hennessey, Vancouver, BC, Canada (2008)
Opponent, University of Joensuu, Department of Computer Science and Statistics, PhD Defense of Roman Bednarik, Joensuu, Finland (2007)
Opponent, Linköping Universitet, PhD Defense of Peter Bergström, Linköping, Sweden (2003)
- Proposal/Application Reviewer/Panelist
- Proposal Reviewer**, University of Cyprus (2020)
Proposal Reviewer, Polish National Science Center (NCN) (2015)
Proposal Reviewer, Swiss National Science Foundation (SNSF) (2014, 2020)
Proposal Reviewer, Eidgenössische Technische Hochschule Zürich (ETHZ; Swiss Federal Institute of Technology Zürich) Switzerland (2014)
Application Reviewer, National Research Foundation (NRF), South Africa (2010)
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Proposal Reviewer , Wiener Wissenschafts-, Forschungs- und Technologiefonds (WWTF; Vienna Science and Technology Fund) Austria	(2010)
Reviewer , R03, small research grants, National Institutes of Health (NIH)	(2008)
Referee , regular research proposals, Oak Ridge Affiliated Universities (ORAU)	(1999)
Reviewer , research proposals, Natural Sci. and Eng. Res. Council of Canada (NSERC)	(2004)
Reviewer , research grant proposals, Research Grants Council of Hong Kong	(2002)
Reviewer , research grant proposals, Civilian Research & Development Foundation	(2003)
Panelist , regular research proposals National Science Foundation (NSF)	(2000, 2001, 2003, 2006, 2011, 2017, 2019, 2020)
Paper/Course Reviewer	
Journal of Sports Sciences	(2020)
ACM SIGGRAPH	(2003, 2004, 2005, 2009–2020)
ACM SIGCHI	(2004, 2006, 2007, 2009–2020)
CSCW	(2018)
Computers & Graphics	(2018)
ACM Tran. on Multimedia Computing, Communications, and Applications (TOMM)	(2015)
InfoVis	(2015)
Ubicomp	(2014)
Journal of Accounting Research	(2014)
Journal of Sports Sciences	(2020)
IEEE VR	(2011)
Image, Video, and Multidimensional Signal Processing (IVMSP)	(2011)
ACM Tran. on Applied Perception (TAP)	(2010)
Vision Research	(2009, 2010)
Computer Graphics Forum	(2009)
Engineering Interactive Computing Systems (EICS)	(2009)
ACM Tran. on Graphics	(2007, 2009)
Graphics Interface	(2009)
IEEE Tran. on Biomedical Engineering	(2008)
Presence	(2008)
IEEE Tran. on Systems, Man, and Cybernetics-Part B: Cybernetics	(2007)
Neurocomputing	(2007)
TOCHI	(2005)
International Journal of Human-Computer Studies	(2003, 2018)
Web3D Symposium	(2002)
Journal of Behavior Research Methods, Instruments, & Computers (BRMIC)	(2002)
International Journal of Industrial Ergonomics	(2002)
IEEE Tran. on Circuits and Systems for Video Technology	(1998)

Consulting Experience

Research Consultant, Neuro Device Group, S.A.	(2022)
Research Consultant, Tobii Tech, AB	(2021)
Proposal Reviewer, Simons Foundation Autism Research Initiative (SFARI)	(2015)
Eye Movement Analysis, McNeil-PPC, Inc.	(2013)
Expert Reviewer, Enterprise Estonia,	(2009–2011)
SBIR conception, implementation, Luminit, Inc.	(2007, 2015)
Reviewer, graphics-related artwork, PhotoAssist, Inc. (sub-contractor for US Postal Service)	(1999)

Research Support

- “Teaching Gaze Sensing Interaction in XR”, NVIDIA Academic Hardware Grant, NVIDIA, PI, \$10,000 (approx.), (03/22).
- “Sideline Concussion Screening in Eye-Trackted Augmented Reality”, Robert H. Brooks Sports Science Institute (RHBSSI) Seed Grant, Clemson University, PI, with Rodeghero, Paige A., Murphy, Tenley E., Troup, Chris (Co-PIs), \$40,780, (07/20-08/21).
- “EAGER: Evaluating the Feasibility of Estimating Cognitive Load Using Microsaccadic Eye Motion and Oscillation in Pupil Diameter”, National Science Foundation (NSF), CISE Div. of Inf. and Intelligent Systems, IIS-1748380, PI, \$124,977, (09/17-08/19).

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- “CHS: Small: Looking Across the Uncanny Valley: Procedural and Data-Driven Methods for Gaze Modelling”, National Science Foundation (NSF), CISE Div. of Inf. and Intelligent Systems, IIS-1423189, Co-PI, with S. Jörg (PI), \$494,347, (08/14-07/17).
- “HCC: Small: Eye Movement in Stereoscopic Displays, Implications for Visualization”, National Science Foundation (NSF), CISE Div. of Inf. and Intelligent Systems, Human-Centered Computing Program, IIS-0915085, PI, with D. House (Co-PI), \$498,563, (07/09-07/12).
- “Development of an Augmented Reality System for Military Training Applications–Phase I”, US Navy through Luminit, LLC, PI, with J. M. Westall (Co-PI), \$21,000, (10/09-02/11).
- “REU Site: Undergraduate Research in Human-Centered Computing”, National Science Foundation (NSF), CISE Div. of Computer and Network Systems, Research Experiences for Undergraduates (REU) Program, CNS-0850695, Co-PI, with L. Hodges (PI), \$272,616, (07/09-07/12).
- “CPATH EAE: TECHNI - Evaluation, Adoption and Extension”, National Science Foundation (NSF), CISE Pathways to Integrated Undergraduate Computing Education (CPATH) Program, Co-PI, with J. M. Westall (PI), J. Wang, T. A. Davis, and R. Geist, \$453,673, (07/07-07/10).
- “Virtual Simulated Inspection (ViSIns) Laboratory: Using Interactive 3D Knowledge Objects to Promote Learning for Non-Destructive Inspection in Aviation Maintenance Technology”, National Science Foundation (NSF) through Greenville Technical College, Div. of Undergrad. Ed. (DUE), Co-PI, with C. Washburn (PI), W. Kendall, M. Kurz, and A. K. Gramopadhye, \$269,962 (\$938,855 total), (06/07-06/10).
- “Patient Room for the Future Prototype Research Initiative”, Department of Defense through Spartanburg Regional Health System, Co-PI, with D. B. Battisto (PI), R. Pak, D. Allison, and T. A. Davis, and V. Blouin, \$363,678, (06/07-01/09).
- “Assessing Sailor-System Interfaces of the Common Systems Functions Employed Within FORCENet Engagement Packs”, DoD/SPAWAR Charleston through Eagen, McAllister Associates, Inc., Subcontractor Award DO 0054-22 (Contract N65236-03-D-3830, Subcontract 00-3830-22), PI, \$20,000, (05/07-05/07).
- “Usability Engineering in FORCENet”, DoD/SPAWAR Charleston through Eagen, McAllister Associates, Inc., Subcontractor Award DO 0054-22 (Contract N65236-03-D-3830, Subcontract 00-3830-22), PI, \$8,319, (09/06-09/06).
- “Human Systems Integration Usability Lab Support”, DoD/SPAWAR Charleston through Eagan, McAllister Associates, Inc., Subcontractor Award DO 0054-22 (Contract N65236-03-D-3830, Subcontract 00-3830-22), PI, with L. Gugerty, E. Muth, and R. Tyrrell, \$115,528, (08/04-07/05).
- “ATE: Integrating Asynchronous Technology and Virtual Reality to Support Education in Aircraft Maintenance Technology Education”, National Science Foundation (NSF) through Greenville Technical College, Advanced Technology Education (ATE) Program, Co-PI, with C. Castle (PI), A. K. Gramopadhye, M. S. Leonard, and C. Washburn, \$389,655, (10/03-09/06).
- “EI: TECHNI: A New Approach to the B. A. Degree in Computer Science”, National Science Foundation (NSF), Educational Initiative (EI) Program, Co-PI, with T. A. Davis (PI), J. M. Westall, J. Kundert-Gibbs, and R. Geist, \$330,000, (06/03-05/06).
- “REU Supplement-ITR: Visual Deictic Reference in a Collaborative Virtual Environment for Visual Search Training”, National Science Foundation (NSF), Information Technology Research (ITR) Program (Small), IIS-0217600 (REU Supplement), PI, with A. K. Gramopadhye, and J. Greenstein, \$12,000, (10/02-09/03).
- “ITR: Visual Deictic Reference in a Collaborative Virtual Environment for Visual Search Training”, National Science Foundation (NSF), Information Technology Research (ITR) Program (Small), IIS-0217600, PI, with A. K. Gramopadhye, and J. Greenstein, \$313,361, (10/02-09/04).
- “Using Advanced Displays to Support Training & Job-Aiding: Improving Aircraft Inspection Performance”, NASA Ames, Human Factors Research and Technology Division, Co-PI, with A. K. Gramopadhye, and B. J. Melloy, \$153,000, (01/02–12/02).
- “An Upgrade to Clemson’s Graphics-Supercomputer”, Clemson University Provost’s Office, Co-PI, with R. Geist (PI), D. Dawson, L. Dooley,

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D. Edie, R. Latour, and J. M. Westall, \$115,000 (\$55,444 matching funds), (03/00-08/00).

“CAREER: Development of an Eye Tracking Education and Research Program at Clemson University”, National Science Foundation (NSF), Directorate for Computer Information Science and Engineering, IIS-9984278, PI, \$212,022, (04/00-04/03).

“Virtual Reality Technology for Aircraft Visual Inspection: Training and Job-Aiding”, NASA Ames, Human Factors Research and Technology Division, Task #NCC 2-1114, Co-PI, with A. K. Gramopadhye, and B. J. Melloy, \$267,742, (02/99–01/01).

“Development of an Eye Tracking Methodology Course at Clemson”, Clemson University Innovation Fund, Project #1-20-1906-51-4087, PI, with G. Galluscio, C. Pury, J. Mittelstaedt, L. Carlson, B. J. Melloy, and A. K. Gramopadhye, \$39,860 (\$20,000 matching funds), (08/98–08/99).

“Exploring the Brain Forest”, Texas Advanced Technology Program, Project #999903-124, assisted in preparation, B. H. McCormick (PI), \$126,947 (\$39,710 matching funds), (01/96–12/97).

“Telecommunications in Virtual and Real Environments”, National Science Foundation, Directorate for Computer Information Science and Engineering (CISE), Research Instrumentation Grant CDA-9422123, assisted in preparation, with R. A. Volz, R. Furuta, B. H. McCormick, K. L. Watson, \$101,232 (\$33,315 matching funds), (01/95–12/97).

Publications

Books and Monographs

- [1] A. T. Duchowski, *Eye Tracking Methodology: Theory & Practice*, Springer-Verlag, London, UK, 3rd ed., 2017.
- [2] A. T. Duchowski, *Eye Tracking Methodology: Theory & Practice*, Springer-Verlag, London, UK, 2nd ed., 2007.
- [3] A. T. Duchowski, *Eye Tracking Methodology: Theory & Practice*, Springer-Verlag, London, UK, 2003.

Book Chapters

- [4] A. T. Duchowski and K. Krejtz, “Visualizing Dynamic Ambient/Focal Attention with Coefficient \mathcal{K} ”, in *Eye Tracking and Visualization*, M. Burch et al. (Eds.), Springer International, 2016, DOI 10.1007/978-3-319-47024-5_13.
- [5] A. T. Duchowski and S. Jörg, “Eye Animation”, in *Handbook of Human Motion*, B. Müller, S. I. Wolf, G-P. Brueggemann, Z. Deng, A. McIntosh, F. Miller, W. S. Selbie, Eds., Springer Link, 2016.
- [6] A. Szarkowska, I. Krejtz, K. Krejtz, and A. T. Duchowski, “Harnessing the Potential of Eye-Tracking for Media Accessibility”, in *Translation Studies and Eye-Tracking Analysis*, S. Grucza, M. Flużyczka, and J. Zając, Eds., Peter Lang, GmbH, 2013. ISBN: 978-3-631-63448-6.
- [7] M. Baladi, H. Vitali, G. Fadel, J. Summers, and A. T. Duchowski, “A Taxonomy for the Design and Evaluation of Networked Virtual Environments-Its Application to Collaborative Design”, in *Research in Interactive Design*, Vol. 2, X. Fischer and D. Coutellier, Eds., Springer-Verlag, 2007. ISBN-10: 2287483632.
- [8] A. T. Duchowski, Eye Tracking, in *Encyclopedia of Human-Computer Interaction*, William Sims Bainbridge, Ed., Berkshire Publishing Group, Great Barrington, MA, 2004, pp.251-254.

Refereed Journal Publications

- [9] M. Brescia-Zapata, K. Krejtz, P. Orero, A. T. Duchowski, and C. J. Hughes, “VR 360° Subtitles: Designing a Test Suite with Eye-Tracking Technology”, *Journal of Audiovisual Translation*, 5(2), 2022 (in press).
- [10] S. Jiang, D. Allison, and A. T. Duchowski, “Hospital Greenspaces and the Impacts of Wayfinding and Spatial Experience: An Explorative Experiment Through Immersive Virtual Environment (IVE) Techniques”, *Health Environments Research & Design Journal*, 2021.
- [11] S. Lanini-Maggi, I. T. Ruginski, T. F. Shipley, C. Hurter, A. T. Duchowski, B. B. Briesemeister, J. Lee, and F. I. Fabrikant, “Assessing How Visual Search Entropy and Engagement Predict Performance in a Multiple-Objects Tracking Air Traffic Control Task”, *Computers in Human Behavior Reports*, 2021.
- [12] D. Geisler, A. T. Duchowski, and E. Kasneci, “Predicting visual perceivability of scene objects through spatio-temporal modeling of retinal receptive fields”, *Neurocomputing*, 2020.

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- [13] D. Brickler, R. J. Teather, A. T. Duchowski, and S. V. Babu, "A Fitts' Law Evaluation of Visuo-haptic Fidelity and Sensory Mismatch on User Performance in a Near-field Disc Transfer Task in Virtual Reality", *Transactions on Applied Perception*, 17(4), 2020.
- [14] A. T. Duchowski, K. Krejtz, J. Żurawska, and D. H. House, "Using Microsaccades to Estimate Task Difficulty During Visual Search of Layered Surfaces", *Transactions on Visualization and Computer Graphics*, 26(9), 2020, pp.2904-2918.
- [15] M. Volonte, R. G. Anaraky, R. Venkatakrishnan, B. P. Knijnenburg, A. T. Duchowski, S. V. Babu, "Empirical Evaluation and Pathway Modeling of Visual Attention to Virtual Humans in an Appearance Fidelity Continuum", *Journal of Multimodal User Interfaces (JUMI)*, August, 2020.
- [16] N. Castner, T. Appel, T. Eder, J. Richter, K. Scheiter, C. Keutel, F. Hüttig, A. T. Duchowski, E. Kasneci, I. Krejtz, "Pupil Diameter Differentiates Expertise in Dental Radiography Visual Search", *PLOS ONE*, 15(5), 2020.
- [17] K. Krejtz, J. Żurawska, A. T. Duchowski, and S. Wichary, "Pupillary and Microsaccadic Responses to Cognitive Effort and Emotional Arousal During Complex Decision Making", *Journal of Eye Movement Research (JEMR)*, 12(6):14, 2020.
- [18] N. A. Gehrer, A. T. Duchowski, A. Jusyte, and M. Schönenberg, "Eye contact during live social interaction in incarcerated psychopathic offenders", *Personality Disorders: Theory, Research, and Treatment*, 2020.
- [19] I. Krejtz, K. Krejtz, K. Wisiecka, M. Abramczyk, M. Olszanowski, and A. T. Duchowski, "Attention Dynamics During Emotion Recognition by Deaf and Hearing Individuals", *Journal of Deaf Studies and Deaf Education*, 25(1), 2020, pp.10–21.
- [20] X. Sheng, R. Felix, S. Saravade, J. Siguaw, S. Ketron, K. Krejtz, and A. T. Duchowski, "Sight Unseen: The Role of Online Security Indicators in Visual Attention to Online Privacy Information", *Journal of Business Research*, 2019.
- [21] K. Krejtz, A. T. Duchowski, A. Niedzielska, C. Biele, and I. Krejtz, "Eye Tracking Cognitive Load Using Pupil Diameter and Microsaccades with Fixed Gaze", *PLOS ONE* 13(9), 2018.
- [22] S. Jörg, A. T. Duchowski, K. Krejtz, and A. Niedzielska, "Perceptual Adjustment of Eyeball Rotation and Pupil Size Jitter for Virtual Characters", *Transactions on Applied Perception*, 15(4), 2018.
- [23] A. T. Duchowski, "Gaze-based Interaction: A 30 Year Retrospective", *Computers & Graphics*, 73, 2018, pp.59-69.
- [24] A. T. Duchowski, K. Krejtz, C. Biele, A. Niedzielska, P. Kiefer, I. Giannopoulos, N. Gehrer, and M. Schönenberg, "An Inverse-Linear Logistic Model of The Main Sequence", *Journal of Eye Movement Research*, 10(3):4, 2017.
- [25] K. Krejtz, A. Çöltekin, A. T. Duchowski, and A. Niedzielska, "Using Coefficient \mathcal{K} to Distinguish Ambient/Focal Visual Attention During Cartographic Tasks", *Journal of Eye Movement Research*, 10(2):3, 2017.
- [26] K. Krejtz, A. T. Duchowski, H. Zhou, S. Jörg, and A. Niedzielska, "Perceptual Evaluation of Synthetic Gaze Jitter", *Computer Animation & Virtual Worlds*, 2017;e1745.
- [27] P. Kiefer, I. Giannopoulos, M. Raubal, and A. T. Duchowski, "Eye tracking for spatial research: Cognition, computation, challenges", *Spatial Cognition and Computation*, Special Issue on Eye Tracking for Spatial Research, P. Kiefer, I. Giannopoulos, M. Raubal, and A. T. Duchowski (Eds.), 17(1), 2017. <http://dx.doi.org/10.1080/13875868.2016.1254634>
- [28] L. Dupont, A. T. Duchowski, K. Ooms, M. Antrop, and V. Van Eetvelde, "Investigating the Visual Exploration of the Rural-Urban Gradient using Eye-Tracking", *Spatial Cognition and Computation*, Special Issue on Eye Tracking for Spatial Research, P. Kiefer, I. Giannopoulos, M. Raubal, and A. T. Duchowski (Eds.), 17(1), 2017. <http://dx.doi.org/10.1080/13875868.2016.1226837>
- [29] K. Krejtz, A. T. Duchowski, H. Zhou, S. Jörg, and A. Niedzielska, "Perceptual Evaluation of Synthetic Gaze Jitter", *Computer Animation and Virtual Worlds*, 2016(e1745). DOI 10.1002/cav.1745.
- [30] K. Krejtz, A. T. Duchowski, I. Krejtz, A. Kopacz, P. Chrastowski-Wachtel, "Gaze Transitions in Multimedia Learning", *Journal of Eye Movement Research*, 9(1):5, 2016, pp. 1-17.
- [31] K. Krejtz, A. T. Duchowski, I. Krejtz, A. Szarkowska, and A. Kopacz, "Discerning Ambient/Focal Attention with Coefficient \mathcal{K} ", *Tran. on Applied Perception*, 13(3), 2016.
- [32] K. Krejtz, A. T. Duchowski, T. Szmids, I. Krejtz, F. G. Perilli, A. Pires, A. Vilaro, and N. Villalobos, "Gaze Transition Entropy", *Tran. on Applied Perception*, 13(1), 2015.
- [33] R. I. Wang, B. Pelfrey, A. T. Duchowski, and D. H. House, "Online 3D Gaze Localization on Stereoscopic Displays", *Tran. on Applied Perception*, 11(1), 2014.
- [34] A. T. Duchowski, "τέχνη Photons: Evolution of a Course in Data Structures", *Computer Graphics Forum*, 33(1), 2014, pp. 294-304.

- [35] D. J. Rajendran, A. T. Duchowski, P. Orero, J. Martinez, and P. Romero-Fresco, "Effects of Text Chunking on Subtitling: A Quantitative and Qualitative Examination", *Perspectives: Studies in Translatology*, Special Issue: When Modalities Merge, M. Arumi, A. Matamala, and P. Orero, Eds., 21(1), 2013, pp. 5-21.
- [36] S. McIntyre, L. Gugerty, and A. T. Duchowski, "Brake lamp detection in complex and dynamic environments: Recognizing limitations of visual attention and perception", *Accident Analysis and Prevention*, 45, 2012, pp. 588-599.
- [37] A. Vilaró, A. T. Duchowski, P. Orero, T. J. Grindinger, S. Tetreault, and E. Di Giovanni, "How Sound is The Pear Tree Story? Testing the Effect of Varying Audio Stimuli on Visual Attention Distribution", *Perspectives: Studies in Translatology*, Special Issue on The Pear Stories, J. L. Kruger and I. Mazur, Eds., 2011.
- [38] A. T. Duchowski, D. Bate, P. F. Stringfellow, K. Thakur, B. J. Melloy, and A. K. Gramopadhye, "On Spatiochromatic Visual Sensitivity and Peripheral Color LOD Management", *ACM Tran. on Applied Perception*, 6(2), Feb. 2009. <http://doi.acm.org/10.1145/1498700.1498703>
- [39] H. A. Murphy, A. T. Duchowski, and R. A. Tyrrell, "Hybrid Image/Model-Based Gaze-Contingent Rendering", *ACM Tran. on Applied Perception*, 5(4), Jan. 2009. <http://doi.acm.org/10.1145/1462048.1462053>
- [40] M. Baladi, H. Vitali, G. Fadel, J. Summers, and A. T. Duchowski, "A taxonomy for the design and evaluation of networked virtual environments: its application to collaborative design", *International Journal of Interactive Design and Manufacturing*, 2, 2008, pp. 17-32.
- [41] A. T. Duchowski and A. Çöltekin, "Foveated Gaze-Contingent Displays for Peripheral LOD Management, 3D Visualization, and Stereo Imaging", *ACM Tran. on Multimedia Computing, Communications, and Applications*, 3(4), Dec. 2007.
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- [159] N. A. Gehrer, A. T. Duchowski, A. Jusyte, and M. Schöenberg, “Affective features of psychopathy predict reduced eye contact in incarcerated offenders: A study of eye movements during live social interaction”, in *Proceedings of the European Conference on Eye Movements (ECEM) 2019 (Abstract)*, Alicante, Spain, August 18-22, 2019.
- [160] K. Krejtz, O. Borkowska, and A. T. Duchowski, “Interactive multimedia keep students focused. Impact of interactive educational tools on dynamics of attention and learning effectiveness”, in *Proceedings of the European Conference on Eye Movements (ECEM) 2019 (Abstract)*, Alicante, Spain, August 18-22, 2019.
- [161] I. Krejtz, K. Krejtz, K. Wisiecka, M. Abramczyk, M. Olszanowski, and A. T. Duchowski, “Recognition of dynamic emotions between deaf and hearing individuals”, in *Proceedings of the European Conference on Eye Movements (ECEM) 2019 (Abstract)*, Alicante, Spain, August 18-22, 2019.
- [162] A. T. Duchowski, N. A. Gehrer, M. Schöenberg, and K. Krejtz, “Automatic Face Detection for Applied Eye-Tracking Studies”, in *Proceedings of the European Conference on Eye Movements (ECEM) 2019 (Abstract)*, Alicante, Spain, August 18-22, 2019.
- [163] K. Krejtz, A. T. Duchowski, I. Krejtz, J. Żurawska, A. Niedzielska, C. Biele, D. House, “Cognitive Load Eye Tracked. Microsaccadic and Pupillary Responses to Task Difficulty”, in *Proceedings of the EARLI Conference on Research on Learning and Instruction SIG 27: New Approaches, Old Issues—New Methodologies Cast New Light Upon Known Educational Concepts*, Aachen, Germany, August 12-16, 2019.
- [164] N. Gehrer, A. Jusyte, A. Duchowski, J. Scheeff, and M. Schöenberg, “Verarbeitung sozialer Informationen bei psychopathischen Straftätern: Ergebnisse zweier Eye Tracking Studien”, in *Proceedings of Workshopkongress für Klinische Psychologie und Psychotherapie*, Erlangen, Germany, May 28-June 1, 2019.
- [165] A. T. Duchowski, K. Krejtz, and I. Krejtz, “Microsaccades: Modeling, Analysis, and Synthesis”, in *Proceedings of the European Conference on Eye Movements (ECEM) 2017 (Symposium)*, Wuppertal, Germany, August 20-24, 2017.

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- [166] A. T. Duchowski and E. Perego, "Recording Gaze Over Canned Subtitles: Technical and Methodological Considerations", in *Proceedings of the European Conference on Eye Movements (ECEM) 2013* (Abstract), Lund, Sweden, August 11-16, 2013.
- [167] A. T. Duchowski, J. Martinez, and P. Romero-Fresco, "Live Subtitling with Punctuation-Based Segmentation: Effects on Eye Movements", in *Proceedings of the European Conference on Eye Movements (ECEM) 2013* (Abstract), Lund, Sweden, August 11-16, 2013.
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- [170] D. Vembar, S. Sadasivan, P. F. Stringfellow, A. T. Duchowski, "Gamepad vs. Keyboard: An Evaluation of Interaction Devices for NDI Training in VR", in *Proceedings of the International Ergonomics Association Conference*, Maastricht, Netherlands, July 10-15, 2006.
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- [175] A. T. Duchowski, "Eye Tracking Techniques for Perceptually Adaptive Graphics", in *SIGGRAPH 2001 Perceptually Adaptive Graphics Campfire*, Snowbird, UT, May 2001, ACM SIGGRAPH and EuroGraphics, New York, NY.
- [176] J. Vora, S. Nair, E. Medlin, A. K. Gramopadhye, A. T. Duchowski, B. J. Melloy, "Evaluating Virtual Reality Environment for Aircraft Visual Inspection: Presence and Comparison Studies", *Technical Report*, NASA Ames Research Center, May 2001.
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- [178] A. T. Duchowski, "3D Wavelet Analysis of Eye Movements", in *Wavelet Applications IV*, April 1998, SPIE, Bellingham, WA.
- [179] A. T. Duchowski, "Representing Multiple Regions Of Interest with Wavelets", in *Visual Communications and Image Processing*, January 1998, SPIE, Bellingham, WA.
- [180] A. T. Duchowski and B. H. McCormick, "Gaze-Contingent Video Resolution Degradation", in *Human Vision and Electronic Imaging II*, January 1998, SPIE, Bellingham, WA.
- [181] A. T. Duchowski, "Incorporating the Viewer's Point-Of-Regard (POR) in Gaze-Contingent Virtual Environments", in *The Engineering Reality of Virtual Reality*, January 1998, SPIE, Bellingham, WA.
- [182] B. H. McCormick, D. A. Batte, and A. T. Duchowski, "A Virtual Environment: Exploring the Brain Forest", in *CENAC Conference*, October 1996, Mexico City, Mexico.
- [183] A. T. Duchowski and B. H. McCormick, "Modeling Visual Attention For Gaze-Contingent Video Processing", in *Ninth Image and Multidimensional Signal Processing (IMDSP) Workshop*, March 3-6, 1996, Belize City, Belize, IEEE and IS&T, New York, NY, pp. 130-131.
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Research Reports

- [186] A. K. Gramopadhye, A. T. Duchowski, B. J. Melloy, M. Khasawneh, S. Bowling, S. Kaewkuekool, J. Vora, S. Nair, and E. Medlin, “Virtual Reality Technology for Aircraft Visual Inspection: Training and Job Aiding”, Final Technical Report, *NASA Ames Research Center*, 2002.
- [187] J. Vora, S. Nair, E. Medlin, A. K. Gramopadhye, A. T. Duchowski, B. J. Melloy, “Evaluating Virtual Reality Environment for Aircraft Visual Inspection: Presence and Comparison Studies”, Technical Report, *NASA Ames Research Center*, May, 2001.

Other Scholarly Publications

- [188] A. Duchowski, “Serious Gaze”, in *Proceedings of the 9th International Conference on Games and Virtual Worlds for Serious Applications (VS-Games)*, Athens, Greece, September 6-8, 2017 (invited paper), DOI 10.1109/VS-GAMES.2017.8056614.
- [189] Q. Ji, H. Wechsler, A. Duchowski, and M. Flickner, Editorial, Special Issue on Eye Detection and Tracking, *Computer Vision and Image Understanding*, 98(1), April, 2005.
- [190] P. Baudisch, D. DeCarlo, A. T. Duchowski, and W. S. Geisler, “Focusing on the Essential: Considering Attention in Display Design”, *Communications of the ACM*, 46(3), March, 2003.

Keynote and Invited Presentations

- [191] A. T. Duchowski, Tracking Eye Movements in Programming, Foundations for a New Perspective of Understanding Programming, Dagstuhl Seminar 22402, October 3–7, 2022 (keynote address, virtual).
- [192] A. T. Duchowski, Advanced Eye Movement Biometrics: Diagnostic Biomarkers, Cognitive Load, Word Span Entropy, Neuroergonomics, July 28-01 August, New York, NY, 2022 (invited talk).
- [193] A. T. Duchowski, Real-Time Eye Tracking: Applications, Analytics, Implementation, Scalable Interaction Paradigms for Pervasive Computing (SPP 2199), Conversations on Scalable Interaction Paradigms, November, 16, 2021 (invited presentation, virtual).
- [194] A. T. Duchowski, Eye Tracking Measures of Cognitive Load, The MARCS Institute for Brain, Behaviour and Development, Western Sydney University, Penrith, Australia, 2021 (invited presentation, virtual).
- [195] A. T. Duchowski, Gaze-based Interaction, Intelligent Inclusive Interaction Design (I³D) Lab, Indian Institute of Science, Bengaluru, India, 2021 (invited presentation, virtual).
- [196] A. T. Duchowski, Eye Tracking in XR, XR4ALL '21: ACM CHI '21 Workshop on Adaptive Accessible AR/VR Systems, Yokohama, Japan, 2021 (invited presentation, virtual).
- [197] A. T. Duchowski, Eye Tracking Measures of Cognitive Load, University of Tübingen, Tübingen, Germany, 2019 (invited presentation).
- [198] A. T. Duchowski, Tracking and Using Gaze: Eye-Tracking Master Class, MobileHCI, Barcelona, Spain, 2018 (invited presentation).
- [199] A. T. Duchowski, Serious Gaze, VS-Games, Athens, Greece, September 6-8, 2017 (keynote address).
- [200] A. T. Duchowski, Okulograficzny Pomiar Obciążenia Poznawczego (Eye Tracking Measurement of Cognitive Load), Polska Konferencja Eyetrackingowa, Lublin, Polska, April 21-23, 2017 (keynote address).
- [201] A. T. Duchowski, Modele i Modelowanie Ruchów Oka w Czytaniu (Models and Modeling of Reading Eye Movements), Laboratorium Eksperymentalnej Lingwistyki Okulograficznej (LELO), Uniwersytet Warszawski, Warszawa, Polska, April 19, 2017 (invited seminar).
- [202] A. T. Duchowski, Symulacja Ruchu Oka (Eye Movement Simulation), Centrum Studiów Zaawansowanych, Politechnika Warszawska, Warszawa, Polska, March 7, 2016 (invited seminar).
- [203] A. T. Duchowski, Eye Tracking: Data Synchronization, Capture, Visualization, and Analysis, User eXperience and Interaction Research Center, Faculty of Informatics and Information Technologies, Slovak University of Technology in Bratislava, Bratislava, Slovakia, February 27, 2016 (invited workshop).
- [204] A. T. Duchowski, Eye Tracking: Experimental Design, Implementation, and Analysis, Politechnika Warszawska, Warszawa, Polska, March 7, 2016 (invited talk).
- [205] A. T. Duchowski, Zaawansowana Analityka Eyetrackingowa (Advanced Eye Tracking Analytics), Polska Konferencja Eyetrackingowa, Warsaw, Poland, March 5-6, 2015 (keynote address).

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- [206] A. T. Duchowski, Okulografia w Interakcji Człowieka z Komputerem: Przebieg Pracy od Pomysłu do Papieru (Eye Tracking in Human-Computer Interaction: Research Pipeline from Idea to Publication), *SWPS*, Warsaw, Poland, December 16, 2014 (invited workshop).
- [207] A. T. Duchowski, Analiza Badań Okulograficznych i Symulacja Ruchu Oka (Massive-Scale Gaze Analytics and Eye Movement Simulation), *SWPS*, Warsaw, Poland, December 16, 2014 (invited talk).
- [208] A. T. Duchowski, Current Eye Tracking Research at Clemson, *ETH Zürich*, Zürich, Switzerland, October 20, 2014 (invited talk at the ETIZ Seminar).
- [209] A. T. Duchowski, Eye Tracking in Design, *HBiD 2014*, Ascona, Switzerland, October 14-17, 2014 (keynote address).
- [210] A. T. Duchowski, Eye Tracking in Geographic Contexts: Intent and Interaction, *ET4S 2014*, Vienna, Austria, September 23, 2014 (keynote address).
- [211] A. T. Duchowski, Eye Tracking in the Comfort Zone, *ETSA 2013*, Cape Town, South Africa, August 29-31, 2013 (keynote address).
- [212] A. T. Duchowski, Quantitative and Qualitative Eye Movement Metrics: An Eye Tracking Analytics Pipeline, *Researching Reading, Visual Marketing and Usability with Eye Tracking Methodology*, Aalto University, Helsinki, Finland, May 6-17, 2013 (invited talk).
- [213] A. T. Duchowski, Medical training and machine interaction: haptics, stereo, and gaze-based applications, *Ergonomics and Human-Robot Interaction Workshop, The Hamlyn Symposium on Medical Robotics*, London, UK, July 1-2, 2012 (invited talk).
- [214] A. T. Duchowski, Gaze Over Video: Capture, Analysis, Visualization, *CRAFT, École Polytechnique Fédérale de Lausanne (EPFL)*, Lausanne, Switzerland, November 4, 2011 (invited talk).
- [215] A. T. Duchowski, Audio Description: Who's Watching? Quantifying the Viewing Experience, *Advanced Research Seminar on Audio Description (ARSAD)*, Barcelona, Spain, March 24-25, 2011 (keynote address).
- [216] A. T. Duchowski, Eye Camera Settings and Calibration, Universitat Autònoma de Barcelona, *Winter School on Eye-Tracking Methodology (WSETM 2009)*, Centre de Visió per Computador, Barcelona, Spain, November 25, 2009 (invited talk).
- [217] A. T. Duchowski, Research Experience for Undergraduates: Re-instrumenting a UI for Eye Movement Recording and Analysis (in Eight Weeks), Queens University, Kingston, ON, Canada, August 6, 2009 (invited talk).
- [218] A. T. Duchowski, Eye Tracking Technology and its Application Toward Image Analysis & Synthesis, Universitat Autònoma de Barcelona, Centre de Visió per Computador, Barcelona, Spain, March 27, 2009 (invited talk).
- [219] A. T. Duchowski, Modes and Transitions: Charting a Course for Creative Interaction, *COGAIN 2007*, Leicester, UK, September 3-4, 2007 (keynote address).
- [220] A. T. Duchowski, Eye Tracking Methods and Applications @ Clemson: With Slight Emphasis on Interaction, University of Zürich - Irchel, Department of Geography, Geographic Information Visualization & Analysis (GIVA) Division, Zürich, Switzerland, July 23, 2007 (invited talk).
- [221] A. T. Duchowski, Usability: Mainstream Eye Tracking? Recent Developments, Outstanding Issues, and Future Directions, Tobii User Meeting, Frankfurt, Germany, April 18-19, 2007 (keynote address).
- [222] A. T. Duchowski, Gaze-Contingent Displays: Review and Current Trends, *Adaptive Displays Conference*, Los Angeles, CA, August 7, 2004 (invited talk). Material for this presentation was published as the following journal paper: A. T. Duchowski, N. Cournia, and H. Murphy, "Gaze-Contingent Displays: A Review", *CyberPsychology and Behavior*, 7(6), 2004, Mary Ann Lieber, Inc.
- [223] A. T. Duchowski, Eye Movement in VR: Applications, Concerns, and Pitfalls, *European Conference on Eye Movements (ECEM) 12*, Dundee, Scotland, August 20-24, 2003 (invited talk).
- [224] A. T. Duchowski, Attentive User Interfaces: Considering Attention in Display Design, Image Coding Group, Electrical Engineering Dept., Linköping Universitet, Linköping, Sweden, June 4, 2003 (invited talk).
- [225] A. T. Duchowski, Eye Movement Measurement in Virtual Reality: Diagnostic and Interactive Applications, *Southern Society for Philosophy and Psychology (SSPP) Annual Meeting*, Atlanta, GA, April 17-19, 2003 (invited talk).
- [226] A. T. Duchowski, *Eye Tracking Techniques in Virtual Reality* Naval Research Lab, Washington, D.C., June 2001 (invited talk).

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Courses, Symposia, Schools, and Workshops

- [227] A. T. Duchowski, *Eye Tracking Experiments in VR: Eyes on 360 Video*, UAB Summer School, Barcelona, Spain, June 27-30, 2022 (4-day course).
- [228] A. T. Duchowski, *Eye Tracking: Applications, Recording, Analytics, Interaction*, HCI International (HCII), Virtual Event (originally Gothenburg, Sweden), June 30, 2022 (half-day tutorial).
- [229] N. A. Gehrer, K. Krejtz, and A. T. Duchowski, *Experimental Design & Gaze Analytics Pipeline: How to Plan an Eye-Tracking Study and Analyze the Data*, Eye Tracking Research & Applications (ETRA), Seattle, WA, June 8, 2022 (half-day tutorial).
- [230] A. T. Duchowski, *Eye Tracking: Applications, Analytics, Interaction*, HCI International (HCII) 2021, Washington, D.C., July 27, 2021 (half-day tutorial—virtual conference).
- [231] N. A. Gehrer, and A. T. Duchowski, *Experimental Design & Gaze Analytics Pipeline: How to Plan an Eye-Tracking Study and Analyze the Data*, Eye Tracking Research & Applications (ETRA), Stuttgart, Germany, May 27, 2021 (half-day tutorial—virtual conference).
- [232] A. T. Duchowski and N. A. Gehrer, *Eye-Based Interaction in Graphical Systems: 20 Years Later: Gaze Applications, Analytics, & Interaction*, SIGGRAPH 2020, Washington, D.C., July 19-24, 2020 (half-day course—virtual conference).
- [233] N. A. Gehrer, and A. T. Duchowski, *Experimental Design & Gaze Analytics Pipeline: How to Plan an Eye-Tracking Study and Analyze the Data*, Eye Tracking Research & Applications (ETRA), Denver, CO, June 2-5, 2020 (half-day tutorial—conference cancelled).
- [234] A. T. Duchowski, *Eye Tracking: Gaze Applications & Analytics*, HCI International (HCII), Orlando, FL, July 26, 2019 (half-day tutorial).
- [235] N. A. Gehrer, and A. T. Duchowski, *Experimental Design & Gaze Analytics Pipeline: How to Plan an Eye-Tracking Study and Analyze the Data*, Eye Tracking Research & Applications (ETRA), Denver, CO, June 25-28, 2019 (half-day tutorial).
- [236] A. T. Duchowski, and N. A. Gehrer, *Gaze Analytics Pipeline*, Eye Tracking Research & Applications (ETRA) 2018, Warsaw, Poland, June 14-17, 2018 (half-day tutorial).
- [237] A. T. Duchowski, K. Krejtz, and I. Krejtz, *Microsaccades: Modeling, Analysis, and Synthesis*, Symposium at the European Conference on Eye Movements (ECEM), Wuppertal, Germany, August 20-24, 2017 (symposium).
- [238] A. T. Duchowski, J. Bertrand, and M. Volonte, *Eye Tracking in Desktop VR: Data Synchronization, Capture, Visualization, and Analysis*, IEEE VR 2016, Greenville, SC, March 19-23, 2016 (half-day tutorial).
- [239] A. T. Duchowski, I. Krejtz, K. Krejtz, and I. S. MacKenzie, *Eye Tracking—Experimental Design, Implementation, and Analysis*, ETH Zürich Winter School, Ascona, Switzerland, January 17-22, 2016, P. Kiefer, M. Raubal, C. Hölscher, and M. Meboldt, organizers.
- [240] A. T. Duchowski, K. Krejtz, I. Krejtz, R. Mantiuk, and B. Bazyluk, *An Eye on Perceptual Graphics: Eye-Tracking Methodology*, *EuroGraphics 2013 Tutorial (Half-Day)*, Girona, Spain, May 6-10, 2013.
- [241] A. Bulling, R. Dachsel, A. T. Duchowski, R. J. K. Jacob, S. Stellmach, and V. Sundstedt, *Gaze Interaction in the Post-WIMP World*, *CHI 2013 Workshop*, Paris, France, Apr 27-2 May, 2013.
- [242] A. T. Duchowski, *Eye-Tracking Research Methodology*, PhD Summer School, *Universitat Autònoma de Barcelona*, Barcelona, Spain, June 4-8, 2012.
- [243] A. T. Duchowski, *Eye-Tracking Research Methodology*, *Universitat Autònoma de Barcelona*, PhD Summer School, Barcelona, Spain, June 4-8, 2012.
- [244] A. T. Duchowski, *Hands-on Eye Tracking: Working with Images and Video*, GaCIT Summer School on Gaze, Communication, and Interaction Technology, Tampere, Finland, August 18-22 2008.
- [245] A. Alberts, E. Cutrell, and A. T. Duchowski, *Augmenting Usability with Eye Movement Process Metrics: Hands-On Training*, SIGCHI 2008 Course 14, Florence, Italy, April 2008, ACM.
- [246] A. T. Duchowski and R. Vertegaal, *Eye-Based Interaction in Graphical Systems: Theory & Practice* SIGGRAPH 2000 Course 05, New Orleans, LA, July 2000, ACM.

Other Presentations

- [247] M. Brescia-Zapata, P. Orero, A. T. Duchowski, K. Krejtz, C. J. Hughes, and C. Patnoe, *Subtitling of Immersive Media Content: VR 360 Subtitling: Solutions and Ideas for Next Generation XR Subtitles*, Venice Immersive Market, Venice Film Festival, September 1-10, 2022, Venice, Italy.

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- [248] A. T. Duchowski, Repurposing the TYAN S7002, In SIGGRAPH Education Symposium on Innovation, Research and Experiences in Education (SOIREE), May 13, 2022 (virtual presentation).
- [249] M. Brescia-Zapata, P. Orero, A. T. Duchowski, C. J. Hughes, and K. Krejtz, Captions in 360° Video: Rapid Prototyping for User Testing, In CSUN Assistive Technology Conference, March 14–18, 2022, Anaheim, CA.
- [250] , M. Brescia-Zapata, P. Orero, C. J. Hughes, K. Krejtz, and A. T. Duchowski,, Accessible 360° Immersive Video Storytelling: A Prototype, In CSUN Assistive Technology Conference, March 14–18, 2022, Anaheim, CA.
- [251] A. T. Duchowski, C. J. Hughes, M. Brescia-Zapata, P. Orero, and K. Krejtz, VR 360° Subtitles: Developing an Eye-Tracker Architecture for Gaze-Based Usability Evaluation. In XR4ALL '21: ACM CHI '21 Workshop on Adaptive Accessible AR/VR Systems, May 07–09, 2021, Virtual Event (originally Yokohama, Japan), ACM.
- [252] A. T. Duchowski, E. Angel, B. Gooch, and D. Luebke, CGEMS: Computer Graphics Educational Material: Computer Graphics *Nifty Assignments* Desiderata, *SIGGRAPH*, Los Angeles, CA, July 30-3 August, 2017 (panel).
- [253] E. F. Anderson, A. T. Duchowski, F. Liarokapis, and A. Redford, The New CGEMS—Preparing the Computer Graphics Educational Materials Source to Meet the Needs of Educators, *EuroGraphics*, Lyon, France, April 24-28, 2017 (panel).
- [254] S. V. Babu, A. T. Duchowski, A. K. Gramopadhye, D. H. House, and R. Wang, *Gaze Interaction in the Near-Field: Accommodating Vergence at Arm's Length* in Proceedings of the CHI 2013 Workshop on Gaze Interaction in the Post-WIMP World, Paris, France, Apr 27-2 May, 2013 (position paper).
- [255] A. T. Duchowski, K. Holmqvist, and K.-J. Rähkä, Gaze Over Subtitles: Avoiding Analysis Pitfalls, *Points of View in Language and Culture: AudioVisual Translation*, Krakow, Poland, October 14-15, 2011 (panel).
- [256] A. T. Duchowski, Eye-tracking Technology and its Potential Application to Tracing and Validation of Microscopy Data, *CNS*2010 Workshop on high-throughput 3D microscopy and high-performance computing for multi-scale modeling and simulation of large-scale neuronal circuits*, San Antonio, TX, July 29-30, 2010.
- [257] H. Murphy and A. T. Duchowski, Perceptual Gaze Extent & Level Of Detail in VR: Looking Outside the Box, in *SIGGRAPH 2002 Conference Abstracts & Applications*, San Antonio, TX, July 2002, ACM.

Student Advising

Doctoral Graduates

- Tonkin, Chip (PhD), *CUshop: A Simulated Shopping Environment Fostering Consumer-Centric Packaging Design & Testing*, August 2011.
- Grinding, Thomas J. (PhD), *Event-Driven Similarity and Classification of Scanpaths*, August 2010.
- Vembar, Deepak S. (PhD), *Visuohaptic Simulation of a Borescope for Aircraft Engine Inspection*, December 2009.
- Murphy, Hunter A. (PhD), *Hybrid Image/Model Based Gaze-Contingent Rendering*, December 2007.
- Cournia, Nathan A. (PhD), *Penumbra Volumes For Real-Time Generation of Perceptually Correct Soft Shadows on Modern Graphics Hardware*, December 2006.

Masters Graduates

- Daugherty, Brian C. (MS), *Ocular Vergence Response Over Anaglyphic Stereoscopic Video*, May 2009.
- Smalls, Rondey (MS; paper option), *Developing an Eye Tracking Application to Maintain Reading Pace for Dyslexics*, May 2009.
- Eaddy, Tiras (MS; course option), December 2008.
- Ryan, Wayne J. (MS), *LimbusTrack: Stable Eye-Tracking in Imperfect Light Conditions*, May 2007.
- Grinding, Thomas (MS), *Eye Movement Analysis & Prediction with the Kalman Filter*, August 2006.
- Heminghous, John (MS), *iComp: A Scanpath Comparison Tool*, May 2006.
- Cumming, Brian (MS), *Facilitating the Development of Maya File Translator Plug-ins Through Middleware*, December 2004.
- Vembar, Deepak (MS), *Towards Improved Behavioral Realism in Avatars*, December 2004.
- Marmitt, Gerd (MS), *Modeling Visual Attention in VR: Measuring the Accuracy of Predicted Scanpaths*, May 2003.
- Medlin, Eric (MS), *Vergence Eye Movements in Virtual Reality*, May 2003.
- Hunter, Murphy (MS), *Nonisotropic Gaze-Contingent Geometric Level Of Detail Rendering*, August 2001.
- Shivashankaraiah, Vinay (MS), *Multi-Threading a Binocular Eye Tracking Virtual Reality Environment for Aircraft Inspection*, August 2000.

Undergraduate Honors Advisees

- Valdez, Jeffrey, *Eye Movements and Attentional Bias in Anxiety*, (May 2000).
- Borland, David, *Hyperview: A Viewer/Reader/Writer for Alias|Wavefront OBJ, VDF, and VRML Files*, (December 2000).

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Personal Development

Completion of 2-semester Provost's Mentoring Initiative for Faculty to improve gender equity and benefit from mentoring opportunities, May 2022.

Completion of 4-day course on the use of Apple Shake, a digital special effects compositing tool, September 2002.

Attendance at 2-day workshop for DoD proposal writers, July 2002.

Completion of 4-day course on the use of Maya Composer, a digital special effects programming tool, August 2000.